



516

Arcade



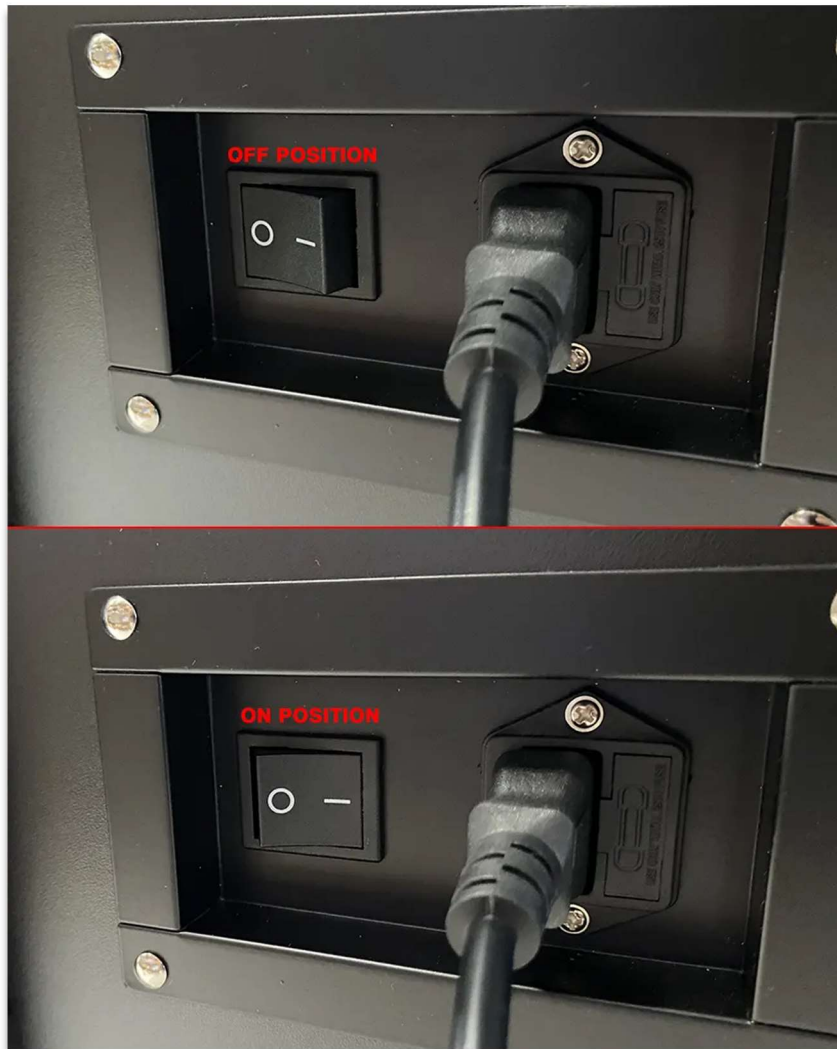
Table of Contents

| | |
|---|----|
| Powering on the Arcade..... | 3 |
| Adjusting the Volume..... | 3 |
| Basic Navigation | 4 |
| Search/Recent Games Function..... | 4 |
| Search..... | 4 |
| Recent | 4 |
| Exit/Pause a Game | 4 |
| Saving/Loading Game Progress..... | 5 |
| Saving Game States..... | 5 |
| Loading Games States | 5 |
| System Configuration | 6 |
| Access the Settings Menu | 6 |
| IO Test | 6 |
| Custom Button | 7 |
| System Config..... | 7 |
| Credit Setting..... | 7 |
| Exit Game Mode..... | 7 |
| Auto Exit..... | 7 |
| Select Game Mode (Coin Op Mode Only)..... | 7 |
| My Cabinet Type | 7 |
| Timer Mode (Coin Op Mode Only)..... | 7 |
| Game Time (Coin Op Mode Only)..... | 8 |
| Gamepad Setting..... | 8 |
| Game Setting..... | 8 |
| Adjust Difficulty and Starting Lives..... | 8 |
| Hide/Show Games..... | 8 |
| Add/Remove Favorites..... | 8 |
| Bookkeeping..... | 8 |
| Configuring Coin Op Mode..... | 9 |
| Configure Coin Mechanism..... | 9 |
| Set Coin Settings..... | 9 |
| Appendix A..... | 10 |



Powering on the Arcade

Simply plug your arcade into an electrical outlet and power on the unit.



Adjusting the Volume

Open the rear access door on your 516 arcade to find the amplifier. You can adjust the volume as well as the treble, bass, and balance of the speakers.

NOTE: If you have the wine barrel version of the 516 arcade, the amplifier will be inside the coin mechanism access door.



Basic Navigation

While on the main game selection screen, use the joystick (or trackball) to navigate.

- UP/DOWN navigates through the games on the current page.
- LEFT/RIGHT cycles through the pages.
- To launch a game, highlight it and then Press A (OK).

NOTE: See Appendix A for other button layouts for all versions of our 516 arcades.



Search/Recent Games Function

Search

An easy way to find the game you want to play is to search for it by name.

- From the main game selection screen, press the 1P button.
- Highlight "Search" and Press A. An on-screen keyboard will appear.
- Use the joystick to highlight the letters and press A to select.
- The list will begin to populate with games matching the entered letters.
- Select OK on the on-screen keyboard to navigate the results of your search.
- Press A to launch the desired game or press 1P to return to the main menu.

Recent

A list of your recently played games is easily accessible.

- From the main game selection screen, press the 1P button.
- Highlight "Recent" and Press A.
- Use the joystick to navigate the list of recent games.
- Press A to launch the desired game or press 1P to return to the main menu.

Exit/Pause a Game

If you want to switch to a new game or regain your composure after a challenging level, you can easily exit or pause a game.

- While in a game, press and hold the 1P button for 3 seconds.
- To exit the game, highlight "Exit" and Press A
- Or select "Continue" to resume the game where you left off.

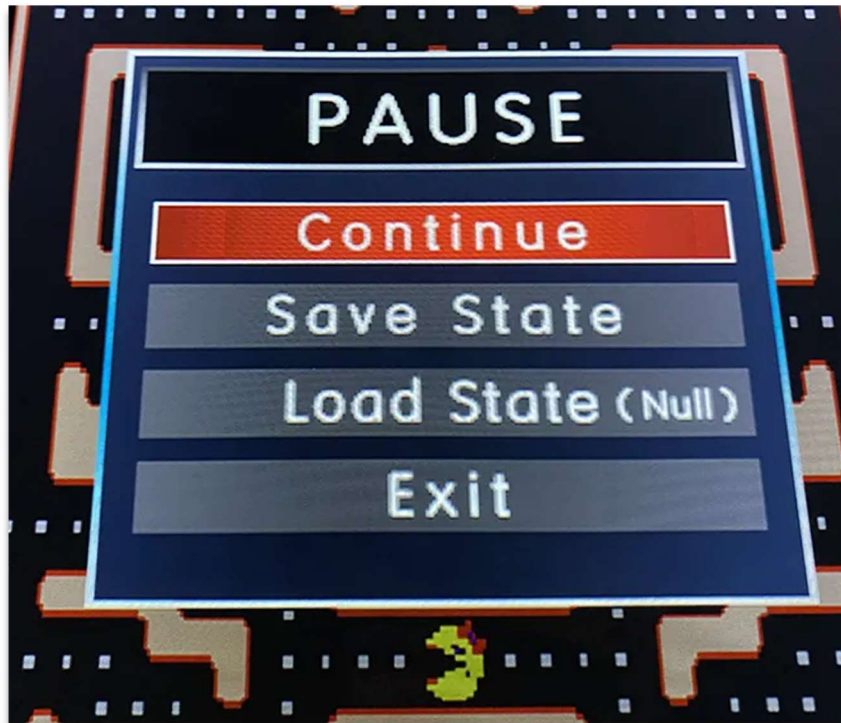


Saving/Loading Game Progress

Saving Game States

Some games on your arcade support saving game states so you can return to an exact point in a game even after exiting that game or powering off the arcade.

- While in a game, press and hold the 1P button for 3 seconds to access the Pause menu.
- If the game supports saving game states, you will see a "Save State" option.
- Highlight "Save State" and Press A to save your progress.



Loading Games States

If you have previously saved a state for a certain game, you can return to that exact point in the future.

- Launch the desired game for which you have a saved state.
- After the game loads, press and hold the 1P button for 3 seconds to access the Pause menu.
- Highlight "Load State" and Press A. (Note: If the button is labeled "Load State (Null)", then no saved state exists for that game.)

System Configuration

Access the Settings Menu

- Open the rear access panel of your 516 arcade to find the blue system controller.
- Press the “Settings Button” to access the system configuration menu.

NOTE: If you have the wine barrel version of the 516 arcade, the system controller is under the 1P control panel.



IO Test

The IO Test option allows you to test each input method, i.e., buttons, joysticks, and trackballs, to ensure each is properly functioning.

A visual response will appear to show which input method is activated.



Custom Button

We do not recommend adjusting the settings in the custom button section unless you know what you are doing or unless directed to do so by us.

System Config

Credit Setting

Configure your arcade for free play or to accept coins. The ratios are number of coins/tokens to number of credits, i.e., 1:2 will give 2 credits per coin, 2:1 will give 1 credit for 2 coins.

Exit Game Mode

Select the method of exiting a game.

1. Hold 1P Button for 3 seconds
2. Menu Exit
3. Hold 1P Button and insert a coin

We recommend using **[Hold 1P Start for 3 sec] in Free Play mode**, and **[Menu Exit] when in coin op mode**. The [Menu Exit] option still requires that the 1P button be held for 3 seconds but a menu appears showing the number of remaining coins and allows for “inserting” another credit into the current game.

Auto Exit

[ON]: If joystick or controls are not operated for 3 minutes while in a game, the system will return to the main menu.

[OFF]: The system will not auto exit.

Select Game Mode (Coin Op Mode Only)

Control the ability to navigate the game list before a coin is inserted.

[ALWAYS]: Allows for browsing games before a coin is inserted.

[WITH COIN]: Requires a coin to be inserted before navigating games list.

My Cabinet Type

[UpRight]: This should be set for tabletop and upright versions of our 516 arcades.

[CockTail]: This should be set for barrel and cocktail versions of our 516 arcades.

Timer Mode (Coin Op Mode Only)

Control how the coin op timer works.

[Home Game Timer Only]: Timer is only active for home games.

[All Timer]: Both arcade games and home games utilize timer.



Game Time (Coin Op Mode Only)

Set the number of minutes of game time per coin

[1 – 60 minutes]

Gamepad Setting

We do not recommend adjusting the settings in the custom button section unless you know what you are doing or unless directed to do so by us.

Game Setting

This menu allows you to change the settings for individual games.

Adjust Difficulty and Starting Lives

- Navigate to the desired game.
- Press A to enter the selected games settings screen.
 - Press A to cycle through the available difficulty settings.
 - Press B to cycle through the available number of starting lives.
- Press 1P to go back.

Hide/Show Games

- Navigate to the desired game.
- Press B to edit the games list.
 - Press A to *Display/Hide* the selected game.
 - Press B to *Display All* games.
 - Press C to *Hide All* games.
- Press 1P to go back.

Add/Remove Favorites

- Navigate to the desired game.
- Press C to edit the favorites list.
 - Press A to *Favorite/Unfavorite* the selected game.
 - Press C to *Unfavorite All* games.

Bookkeeping

This setting keeps track of the total number of coins inserted into the system.

You can clear the coin counter from this menu or change the password.

Default password is 5 5 5 5 5 5 5.



Configuring Coin Op Mode

Configuring your 516 arcade to operate in coin op mode involves the following steps.

1. Physically configure the coin acceptor (see separate documentation)
2. Adjust system settings

Configure Coin Mechanism

See our how-to documentation on configuring the coin mechanisms.

Set Coin Settings

- Under the System Config settings menu, set the following items. (See System Configuration section for how to access these items.)

| Setting | Recommended Value |
|-------------------------|-----------------------------------|
| <i>Credit Setting</i> | Desired Coin:Credit Ratio |
| <i>Exit Game Mode</i> | Menu Exit |
| <i>Pause Menu</i> | ON |
| <i>Select Game Mode</i> | Always |
| <i>Timer Mode</i> | Home Game Timer Only |
| <i>Game Time</i> | Desired # of Minutes of Game Play |

- Save the settings to have the machine reboot.

Appendix A

516 Cocktail Button Layout



516 Barrel Arcade Button Layout



516 Upright Arcade Button Layout



516 Tabletop Button Layout

